|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 20-7 | 13-9 | 10-5 | 50- 20 | 13-12 | 9-8 | 23-18 | 31-14 | 12-6 |
|  20-11 | 16-2 | 27-8 | 17-10 | 50-32 | 26-8 | 15-9 | 40-11 | 42-18 | 14-8 |
|  19-10 |  13-4 | 45-27 | 36-16 | 28-17 | 35-15 | 50-27 | 17-4 | 13-8 | 31-9 |
| 50-31 |  17-8 | 10-4 | 18-8 | 26-12 | 34-22 | 41-19 | 38-14 | 39-17 | 46-16 |
| 10-5 |   14-5 |  24-15 |  25-16 |  23-14 |  22-13 | 60-31 | 98-56 | 76-53 | 50-18 |
| 49-25 | 67-48 | 93-72 | 56-12 | 82-14 |  30-21 | 92-75 | 69-61 | 82-65 | 23-10 |
| 70-41 | 71-52 | 63-34 | 81-70 | 74-38 |  42-33 | 15-6 | 45-36 | 50-41 | 39-30 |
| 99-89 | 15-4 | 64-28 | 59-24 | 24-16 | 52-37 | 49-41 | 85-53 | 90-78 | 29-20 |
| 78-68 | 63-32 | 69-45 | 38-23 | 71-63 | 80-62 | 34-14 | 76-47 | 82-52 | 18-9 |
| 54-37 | 92-73 | 82-74 | 53-23 | 26-10 | 42-36 | 94-55 |  | 17-8 | 32-23 |

Przeprowadź robota przez planszę aż do komputera. Pamiętaj, aby prowadzić robota w linii pionowej lub poziomej po polach, których wynik wynosi „9”. Pola te pokoloruj na niebiesko.

Powodzenia! ☺